DESIGNER
Interaction designer

Nicolas Mimault
[08.06.1995]

I am working as a freelancer for creative studios.
My creative process focuses on immersive design.
I am an interaction designer yet I have skills in
innovation management, interfaces design,
real-time FX and media arts.

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SKILLS

Creative technology

Realtime visuals: Unreal Engine 5, TouchDesigner
Stage design: Resolume, Madmapper
Lightning design: video mapping, LEDs, DMX protocols
Interaction development: Arduino

Multimedia design

Immersive design: Unreal Engine applications
Video: motion design, video editing
Interface ergonomics: UI, UX
Web: Front-end development

Prototyping

3D prototyping: 3ds Max, C4D, Blender
Interfaces: Figma

Languages

French, English**,** Spanish

HOBBIES
Stage design & media art associations

VRTX ltd [Lightning designer]
Former Ascidiacea, we design and produce works in
digital and performative arts - since 2020 -

Parallele [Co-founder & Vjing]
Parallele in an association of cultural events instigator,
exhibitions and parties - since 2016 -

EXPERIENCES

Currently
Paris
[since 2021]

Freelance
Creative technologist

. Member of the artistic collective Scale 2024
. Design of a lightning installation/infinity room for
europeans live shows with the AMSEM creative
agency - 2024
. Interactive screen wall for 60Circuits studio - 2023
. Virtual production template with the based Unreal
engine software Zero Density for the sportive MMA
event at Zenith Paris - 2023
. 3D lightning previsualization for UVS creative
agency - 2022 ...

Currently
Paris
[since 2021]

Oyé label
Media artist

. Video creation and VJing for the Mezigue live tour
2024
Versatile technicien: stage design, led design and
VJing. immersive design and conception of
interactive lights installations.
On going artistic residency at le Sample Bagnolet.

2020
Paris
[6months]

Bright
Designer freelance & project manager

Creative technologist internship and then
freelance missions: real-time 3d prototypes,
video capture and video game development.

2018
London
[6months]

Qwill messenger
Interaction designer

Design Internship : creation of the institutional
website and prototyping the UX of the sign up
and backoffice.

2016
Paris
[6months]

Acolyte
UI & UX designer

Front-end developement and design
Internship : training plateforme creation,
interfaces design and graphic branding.

EDUCATION

SciencesPo, master ITN   2018-2021
Innovation and digital transformation management
Double degree master in design and management

Strate, School of design   2017-2021
Specialize in Interaction & immersive design

EEMI   2013-2016
European School of Internet
Specialize in multimédia design

Lycée Notre-Dame de Sion   2013
Bac ES - Social & Economics